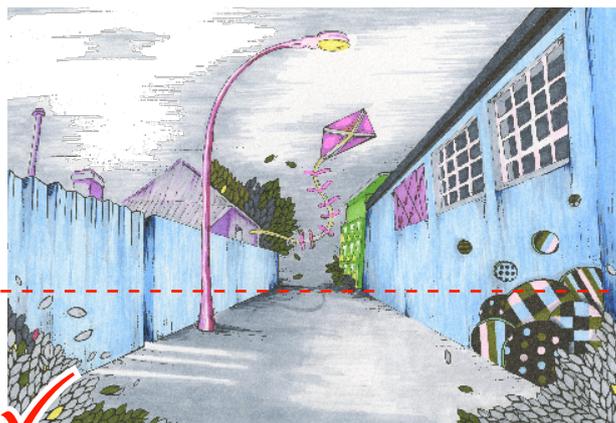


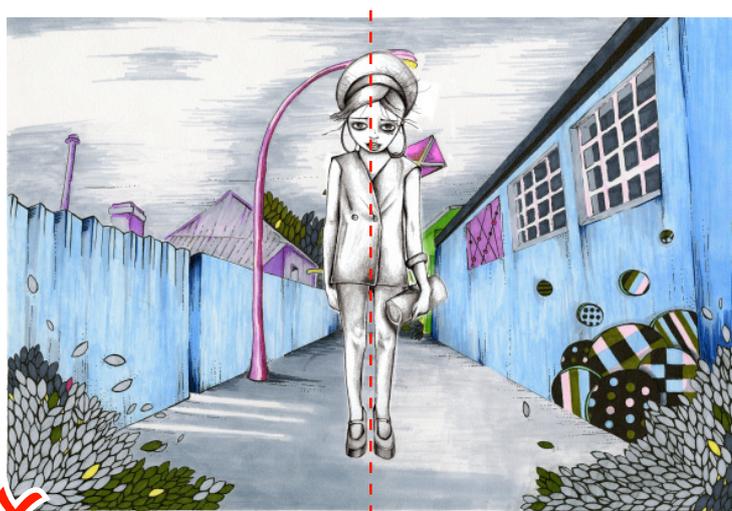
**COMPOSITION :** Composition refers to the way artists arrange the subject matter in their artworks. There are many different ways in which artists can arrange the subject matter in artworks and murals depending on the desired effect they want to achieve.

In this exercise you will arrange the various components you have drawn and photographed throughout this project. You must have your folder of work ready as a source of inspiration at this stage to play with different ways of arranging the material you have.

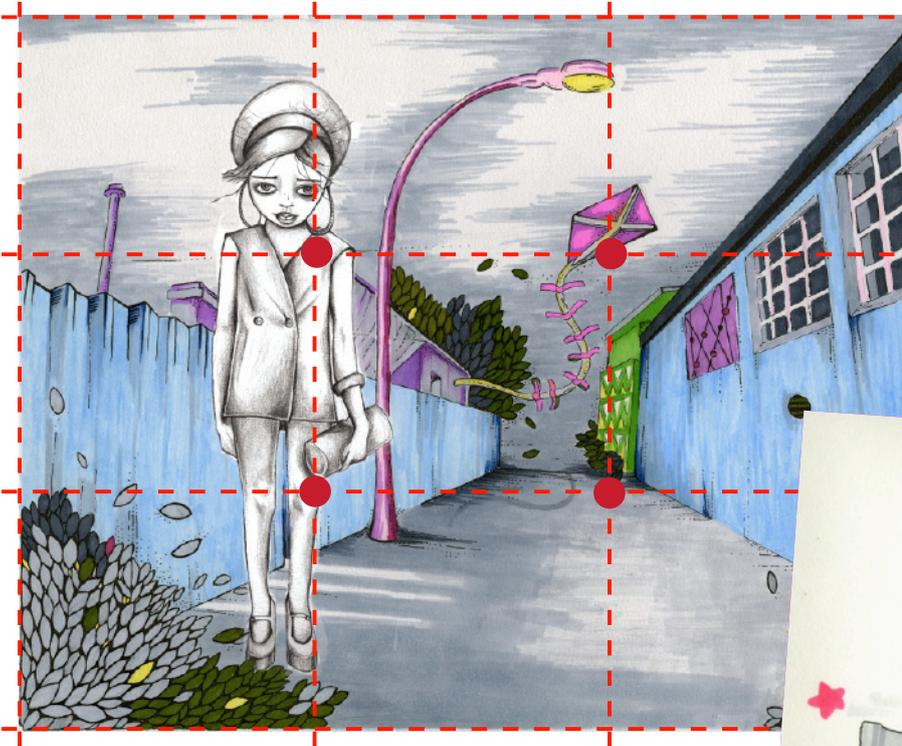


**Compositional Rules** - There are some rules you need to take into consideration before you create your own composition for a mural design.

**Rule of Thirds** - Many artists use this rule, which dictates how the main elements of your image should be placed. If you split your image up into three horizontal sections, your main horizon lines should sit on one of the 1/3 lines.



These lines work vertically too, helping to give your image balance and making it easier on the eye.



Try to position major horizontal and vertical features on the 1/3 lines, and major focal points at any of the four intersecting 'hot spots'.

**Balanced Cluster** - Below is an example of another composition rule. Here all main elements are aligned, making a single strong, central focal point.



The colour and size of the various components of the subject matter can have an impact on the overall look of the design. Look at the designs below which have the same components and layout but have different colour schemes and component sizes.



**- Task One -**

List the complementary and analogous colours that have been used in the above designs.

**Complementary Colours:**

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**Analogous Colours:**

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**Complementary Colours:**

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**Analogous Colours:**

**- Task Two -**

Do your own colour trial of this design, carefully considering how you will link the girl to the text with colour.



**- Task Three -**

Photocopy your perspective drawing, pattern activity, font activity and character stylisations. Make copies in different sizes, then play with different ways of arranging your subject matter. Create at least 3 alternative layouts, including one using the rule of thirds and another in a balanced cluster.

Altering a composition - look at how just changing the position of the same subject matter can completely change the design.

